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Installation

Upon installation of RobotStudio 5.12.01, the user will be asked if any existing installation of RobotStudio 5.XX or 2008 should be uninstalled automatically or the existing installation should remain untouched. Also any previous installation of RobotStudio Online will remain untouched.

**Note:** the user must have administrator privileges on the PC in order to install RobotStudio.

There are three possible options when installing RobotStudio:

- **Minimal** – installs the functionality corresponding to RobotStudio Online. Only the Online tab will be available with this option.
- **Full** – Installs everything needed to run the complete RobotStudio. This is also the option to use to take advantage of the additional features in the Basic and Premium functionality mode.
- **Custom** – Allows the possibility to exclude unwanted robot libraries and CAD converters.

**How to install RobotStudio on a PC**

1. Insert the robot software DVD in the PC.
   a. If a menu for the DVD is opened automatically, continue with step 5.
   b. If no menu for the DVD is opened, continue with step 2.
2. On the Start menu, click Run.
3. In the Open box, type the drive letter for your DVD drive followed by: `\launch.exe`
   
   **Example:** If your DVD drive has the letter D, then type: `D:\launch.exe`
4. Click OK.
5. Select language for the DVD menu.
6. On the DVD menu, click Install.
7. On the installation menu, click RobotStudio. This opens the installation wizard, which will guide you through the rest of the software installation.
8. Follow the instructions in the installation wizard.
9. After installing RobotStudio, proceed with activating RobotStudio, see below.

**Note:** For an immediate trial period of 30 days, RobotStudio will work without activation.
Activate RobotStudio

To continue using your product with all of its features after the trial period, you must activate it. RobotStudio Product Activation is based on Microsoft anti-piracy technology and designed to verify that software products are legitimately licensed.

Activation works by verifying that the Activation Key is not in use on more personal computers than are permitted by the software license.

How do I activate RobotStudio?

When you start RobotStudio for the first time after installation, you are prompted to enter your 25-digit Activation Key (xxxxx-xxxxx-xxxxx-xxxxx-xxxx).

**Trial period**: Before entering a valid Activation Key, you can run the software, in Premium functionality mode, with all the features enabled, for a trial period of up to 30 days. Please note that the trial period days start immediately after installation. After entering a valid Activation Key, you will see only the features you have purchased (if installed during the trial period you will lose the trial period time).

**Basic functionality mode**: After the grace period, the software reverts to Basic functionality mode unless you have entered a valid Activation Key. In Basic functionality mode, RobotStudio only allows the use of the Online and basic Virtual Controller features. No existing files or stations are harmed in Basic functionality mode. After activating your software, you will have full functionality for the features you have purchased.

**Note**: Activation is not required for the Online features for programming, configuring and monitoring a real controller connected over Ethernet.

Activate automatically over the Internet or manually

The Activation Wizard gives you two choices on how to proceed:

**Automatic activation by using the Internet (recommended)**: Once you have selected the option *I want to activate RobotStudio over the Internet*, and proceeded through the Wizard, the Activation Wizard automatically contacts the ABB licensing servers over your Internet connection. If you are using a valid Activation Key that has not exceeded the number of installations allowed, your product is activated immediately.

When you activate over the Internet, your activation request is sent to ABB. Your license will then be automatically installed and your product ready for use. If you choose to activate over the Internet but are not currently connected, the wizard alerts you that there is no connection.

**Manual activation**: If the computer does not have an Internet connection, you must create a license file by selecting the option *I want to request a license file*. Proceed through the wizard, enter your Activation Key and save the License Request File to your computer. Use a removable medium, such as a USB stick or floppy disk, to transfer the file to a computer with an Internet connection. Go to [www.robotstudio.com/community](http://www.robotstudio.com/community) and click on *My Subscriptions*. Use the login sent to you via e-mail at an earlier date to be able to see your subscriptions. In the menu to the left you will find a link *Activate Product*. Click on it and follow the instructions. The result will be a License File that should be saved and transferred back to the computer holding your product. Relaunch
the Activation Wizard and select the option *I have a license file I want to install*. Proceed through the wizard, selecting the License File when requested. Upon completion, RobotStudio is activated and ready for use.

**How do I activate later?**

If you do not want to activate your copy of the software at installation, you can do so later. The following steps will launch the Activation Wizard:

1. Click the **RobotStudio button**, and then click on the **RobotStudio options** button beside **Exit**, and select the **Licensing** section.
2. Click **Activation Wizard** to launch the activation wizard.
3. If your RobotStudio installation has been activated, you will have valid licenses for the features covered by your subscription.

**Which RobotStudio version are you using?**

The version number of RobotStudio is displayed on the start page that appears when RobotStudio is started.

**How can I tell whether my RobotStudio installation has already been activated?**

1. Click the **RobotStudio button**, and then click on the **RobotStudio options** button beside **Exit**, and select the **Licensing** section.
2. Click **View Installed License Keys** to see the status of your current license.
3. If your RobotStudio installation is activated, you will have valid licenses for the features covered by your subscription.

**Network licenses**

Network licenses are not available for RobotStudio 5.12.01.
How to proceed when contacting ABB

If you have any questions or problems with your RobotStudio installation, please get in touch with your local ABB contact, see http://www.abb.com/robotics.

Have the following in mind when contacting ABB

1. Give a brief description of how to reproduce your problem.
2. Create screenshots if applicable. (Use ALT + PRINT SCREEN to get an image of the active window instead of the entire screen.)
3. Generate a Full Scan with the RobotStudio Support Tool available next to RobotStudio in the Start menu, save the report and attach it with your problem description. (Click Start → Programs → ABB Industrial IT → Robotics IT → RobotStudio → RobotStudio Support Tool, click on Run Full Scan and then Save Report.

4. We also need the following user information:
   i. name
   ii. company
   iii. contact information
   iv. what operating system you are running (incl. language)
   v. subscription ID for your purchased license.

Note: When sending large (> 1 Mb) files, please compress them with WinZip® or WinRAR.

License support
For license-related questions, please contact the team responsible for license support directly at softwarefactory_support@se.abb.com
Release Information

Release Name

The release name is RobotStudio 5.12.01
The release contains the following products:

- RobotStudio 5.12.01 build 3209
  (built with RobotWare 5.12.01 build 1021)

Release Information

The information should be considered as last-minute and most up-to-date.

For more information, please visit the support web site at http://www.robotstudio.com/community. There you can find a discussion forum dedicated to RobotStudio.

Release Date

Release date **2009-June-11**
RobotStudio 5.12.01

### Supported Operating Systems

- Microsoft Windows XP Professional with Service Pack 3
- Microsoft Windows Vista SP1 Business or Enterprise
  - Windows Media Encoder Hotfix KB929182

**Note:** RobotStudio 5.12.01 does not support 64-bit editions of Windows XP Professional or Vista Business or Enterprise.

**Note:** The Windows Firewall will try to block features necessary to run RobotStudio. Make sure to unblock these features when asked (Industrial Robot Discovery Server, RobotStudio StudioAppFramework module, Virtual RobotController (all published by ABB)). The blocking state of a certain program can be viewed and changed at Start/Control Panel/Windows Security Center/Windows Firewall. Read more on [www.microsoft.com](http://www.microsoft.com).

**Note:** RobotStudio 5.12.01 does require Microsoft .NET Framework 2.0 SP1 or higher to be installed. The installation procedure will try to download and install the appropriate .NET framework, if not already installed on the installation PC.

### Recommended Hardware

High-performance desktop or laptop workstation:

**CPU:** 2.0 GHz or faster processor

**Memory:** 1 GB system memory at minimum, 2 GB if running Windows Vista, stations with several robot systems, or large CAD-models.

**Free disk-space:** 5+ GB free space

**Graphics card:** High-performance DirectX 9 or OpenGL-compatible graphics card with the corresponding up-to-date drivers installed

**Screen resolution:** 1280 x 1024 pixels or higher

**DPI:** Normal size (96 dpi)

**Mouse:** Three-button mouse

**3D Mouse** Any 3D mouse from 3Dconnexion, see [http://www.3dconnexion.com](http://www.3dconnexion.com).

**DVD-ROM Drive**
Supported RobotWare Versions

RobotStudio 5.12.01 is distributed with RobotWare 5.12.01 and works with RobotWare 5.05 up to 5.12.01. Please see below for details.

Compatibility Limitations

RobotWare 5.05 and 5.06 Compatibility

RobotWare 5.05 and 5.06 and revisions of those versions are supported with the following limitations:

General

- The RAPID Editor does not support RobotWare 5.05 or 5.06, but requires RobotWare 5.07 or later.  
  Workaround: Save the RAPID code to a text file and edit the code using any text editor. RAPID code can also be edited using the Virtual FlexPendant.

- The RAPID debugging features that are available in the Premium edition of RobotStudio (Step In, Step Over, Step Out, Breakpoints, Watch Window) are not available for 5.05 or 5.06 systems.  
  Workaround: None.

Offline

- The function Sync to VC may cause corrupt RAPID programs. The problem appears when lines (e.g. targets, paths) are removed from the RAPID program and paths are added to the RAPID program in the same Sync to VC operation. As a consequence, the new path may be added after the ENDMODULE statement. This problem does not appear when running RobotWare 5.07 or later.  
  Workaround: Do not add and remove RAPID paths and targets in the same operation. If the problem has appeared, resolve the syntax error using the Virtual FlexPendant or any text editor.

- The function System from Layout does not support RobotWare 5.05 or 5.06, but requires RobotWare 5.07 or later.  
  Workaround: Use a supported RobotWare version or create the system manually by using System Builder.

RobotWare 5.07 Compatibility

RobotWare 5.07 and its revisions of are supported with the following limitations:

General

- The location of the program pointer is not updated in the RAPID Editor during program execution.

Offline

- A limitation in the versions 5.07.02, 5.07.03, and 5.07.04 of RobotWare may cause the Virtual Controller to System Failure state during I-start on certain computers. The problem is due to the ctrl.bin-file not being correctly created.  
  Workaround: Create an empty ctrl.bin file in the INTERNAL folder of the
controller system, and then perform a warm start.

**Note:** The problem will reappear if the system is I-started.

### RobotWare 5.08 Compatibility
RobotWare 5.08 and its revisions are supported with the following limitations:

**Offline**
- RobotWare 5.08 is not supported.
  
  **Workaround:** Use RobotWare 5.08.01 or later.

### RobotWare 5.10 Compatibility
- RobotWare 5.10 and its revisions are supported with the following limitations:

  **Offline**
  - Starting a controller will generate internal UAS error in controller error log.

### Safety Configuration
Safety configuration of a track motion IRC5 system equipped with a safety controller of type EPS or SafeMove can be done without the need to read track motion parameters manually when using RobotStudio 5.11.01 or later and RobotWare 5.11.01 or later. Encrypted parameters needed by the safety controller will be automatically read by EPS Wizard and SafeMove Configurator, respectively.

### Support for future RobotWare versions
RobotStudio 5.12.01 supports all future minor revisions of RobotWare, but no future major releases. For example, RobotStudio 5.12.01 will support RobotWare 5.12.02 (if, and when available) but not RobotWare 5.13.

### CAD Converter

#### Supported CAD Formats and Versions
RobotStudio includes advanced CAD import capabilities such as:
- ACIS (reads/writes versions v6 to R19)
- IGES (reads versions up to 5.3, writes version 5.3)
- STEP (reads versions AP203 and AP214 (geometry only), writes version AP214)
- VDAFS (reads VDAFS up to 2.0, writes VDAFS 2.0)
- CATIA V4 (reads versions 4.1.9 to 4.2.4)
- CATIA V5 (reads CATIA V5 R6 to R19)
- Inventor (reads versions 6 to 2009)
- Pro/Engineer (reads versions 16 to Wildfire4)

  **Note:** The CAD converters require separate licenses (except ACIS).

#### CAD Converter Options
The CAD Converter options can be set by using the Advanced button of the Settings dialog of the CAD Converter. By pressing the Advanced button, the CADConverter.ini file is opened. The file specifies all available options for CAD conversion. To change an option, simply uncomment the line by removing the semicolon and modify the option as desired. All options are described in the file AcisInterOpConnectOptions.pdf in the RobotStudio folder of the RobotWare DVD.
**Demo stations**

There are four demo stations included in this version.

- Demo Two Robots and Conveyor
- Demo FlexLoader
- Demo Exhaust Pipe
- Demo Palletizer

They are stored in the **Pack & Go** format and can be opened with the command **Unpack & Work** on the **Collaborate** section of the RobotStudio menu.

**Tutorials**

### Robot Libraries

The folder **ABB Library** contains libraries of robots, tools, external axes, positioners and equipment. The ABB Library folder also contains template robot systems for all included robot models. Updated robot libraries are published on [http://www.abb.com/robotics](http://www.abb.com/robotics) as they become available.

#### ABB Robot Libraries supported by RobotStudio 5.12.01

<table>
<thead>
<tr>
<th>Variant</th>
<th>Library name</th>
<th>Variant</th>
<th>Library name</th>
</tr>
</thead>
<tbody>
<tr>
<td>140 5kg/0.8m Type A/B</td>
<td>IRB140 5.81.01.rslib</td>
<td>4400L 10kg</td>
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</table>
Robot Libraries Paint

RobotStudio is distributed with the following Paint robot types that are available in the Robots folder of the ABB Library.

**ABB Paint Robot Libraries supported by RobotStudio 5.12.01**

<table>
<thead>
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<th>Variant</th>
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<td>580-12 std arm</td>
<td>IRB580_12_1000_1620_02.rslib</td>
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Track Libraries

RobotStudio is distributed with the following track types that are available in the Track folder of the ABB Library.

**Note:** in order to use the IRBTX004 tracks the user must install the appropriate Trackmediapool from the RobotWare DVD.

<table>
<thead>
<tr>
<th>Track family</th>
<th>Length</th>
</tr>
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<tbody>
<tr>
<td>IRBT4003</td>
<td>1.7 m to 10.7 m</td>
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<tr>
<td>IRBT4004</td>
<td>1.9 m to 19.9 m</td>
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<td>RTT_Marathon</td>
<td>1.7 m to 11.7 m</td>
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<tr>
<td>Paint Rails</td>
<td>2 m to 20 m</td>
</tr>
</tbody>
</table>

Positioner Libraries

RobotStudio is distributed with the standard positioners of type IRBP A, B, C, D, K, L and R. The section **Supporting Information** contains more information about the combinations of robots, track motions and positioners that RobotStudio supports.

Language Support

RobotStudio 5.12.01 is available in the following seven languages:

- English


- French
- German
- Spanish
- Italian
- Japanese
- Chinese - simplified

**Documentation**

User documentation for RobotStudio is available from the Help button (Ctrl+H) in the upper-right corner of RobotStudio.

The complete documentation in PDF for RobotWare including RobotStudio is available on DVD and can be ordered separately.
New Functionality in RobotStudio 5.12.01 (since RobotStudio 5.12)

Solved Limitations

Please check also section Corrected “Product Defect Document”.

VSTA

Offline

Online

Known Limitations

An asterix (*) indicates new information since Release Notes 5.12.

General

*RobotStudio 5.12 fails to startup with a Microsoft.License exception

Sometimes RobotStudio fails to startup after a license upgrade or license expiration with a licenses exception failure.

Workaround: Try to run "Microsoft.Licensing.LicAdmin.exe", (C:\Program Files\ABB Industrial IT\Robotics IT\RobotStudio 5.12\Bin in order to activate a license. If this fails as well, please contact softwarefactory_support@se.abb.com with your activation code. This problem does not happens if upgrading to RobotStudio 5.12.01.

Installing a license for RobotStudio Premium removes trial licenses for PowerPacs

When installing a RobotStudio license for the Premium functionality, the trial licenses are removed. This means that possible remaining trial time for features not part of the installed license, e.g. PowerPacs, will no longer be available. The current behaviour implies that in order to test a PowerPac for free you must do it within the trial time of RobotStudio (30days).

Compatibility of RobotStudio Library and Stations with older RobotStudio versions

RobotStudio is not upward compatible, i.e. it is not possible to load RobotStudio 5.12.01 libraries or stations into RobotStudio 5.11.

Online

*Switching Networkcable
Switching cable from ServicePort to LAN and maintaining an existing connection does not work. It is necessary to close the connection and reconnect.

**FlexPendant Viewer running with automatic reloading**
When having FlexPendant Viewer running with automatic reloading of the screens and at the same time jogging the robot with the joystick the robot jogging might halt when the FlexPendant Viewer reloads.

**Backup for Paint systems does not create backup of the PIB board**
The Backup function of RobotStudio does not create a backup of the PIB board of the IRC5P system.

Workaround: Create the backup of the PIB board with the FlexPaint Pendant using an USB-stick.

**Go Offline does not work for Paint systems**
The Go offline function will not create a working Virtual controller system for Paint system unless the Paint package I/O option is set to Simulated.

**Restart of Controller when connected through the service port**
Re-connection of controller may fail when a controller is restarted from a service port connection.

**Generating many signals using Add Signals tool may fail.**
Adding many signals in one operation (>100) may fail and display the error message Failed to apply changes to controller.

Workaround: After start of RobotStudio, the first thing to do is to launch the Add Signals tool and generate the amount of signals you want. Do not expand the Configuration node of the browser and do not launch the Configuration Editor until the signals have been generated.

**The connection type of the Controller Status window always shows LAN**
The connection type of the Controller Status window always shows LAN, also when the controller is connected through the service port.

**I/O Viewer is not refreshed after controller restart**
When looking at I/O Signals launched for the entire I/O System this works just fine. However, due to a design limitation it is not possible for I/O Windows launched by Bus or Unit to be updated after a controller restart.

**Task activation in Offline and Online**
When starting program execution from the RAPID Editor, the tasks currently activated in the controller will be started. This applies both to Offline and Online controllers.

For Offline controllers, the active tasks are defined in the Setup Simulation dialog. This setting only applies to the Simulation Play button. The task settings of the controller will not be used in the Offline case.

**Offline**

*Load station without geometry*
Loading a station without geometry and save that station subsequently will permanently remove the geometry.
Workaround: none.

*Modify system with additional Mediapool(s) not in default location.
Trying to modify a system which references additional Mediapool(s) not placed in the same folder as the RobotWare Mediapool will cause the Systembuilder to fail modifying the system.

Workaround: copy Mediapool to default RobotWare Mediapool (i.e. %ProgramFiles%\ABB Industrial IT\Robotics IT\Mediapool)

*Mismatching drivesystem for selected manipulators in Systembuilder
Creating a system in systembuilder with a virtual key, will result in a default drivesystem selection for 140/1400 manipulator types. For all manipulators different from these, the appropriate drivesystem has to be selected manually.

*Reachability check for Jointtarget with less than 6 joint not useful
Trying to check reachability for jointtargets created for robot models with less than 6 axis does return a ‘question mark’ result instead of reachable/unreachable.

*Station viewer file creation fails
Sometimes while trying to save a station viewer file from a station with a lot of geometry loaded, the creation fails with out of memory exception.

Workaround: loading the station without geometry in order to reduce the amount of program memory.

Lack of Virtual Controller support for the Paint systems
Paint systems that are configured using the Paint package I/O option Discrete, Compact or Fieldbus, will result in a SysFail state.

Workaround: Re-create the system with the simulated I/O option.

No Virtual FlexPaint Pendant available
There is no Virtual FlexPaint Pendant available for Virtual Controller systems with paint robots.

Workaround: Use the regular Virtual FlexPendant instead.

Hidden main entry point for Paint systems
Controller systems for Paint robots (IRB5XXX) has a hidden main procedure to handle the so-called job-queue. This is why the user must define a new entry point, e.g. main2, using the Setup Simulation tool to avoid conflicts when working with a paint robot in RobotStudio.

**Only single robot setups supported for Paint systems**

It is possible to create the system with System builder for both single & multi paint robot systems using Virtual Key & Paint option. But a System failure will occur starting the Multi paint robot system. Only Single paint robot system can be started.

---

**Not possible to open VirtualFlexpendant when mediapool and virtual system on networked drive**

By default, the .NET Framework 2.0 does **not** allow execution of code from a remote file system. This means the VFP will cause a security exception and crash if the media used by the system resides on a network share.

**Workaround:** To resolve this, the user must explicitly grant the required permissions:

1. Open Control Panel / Administrative Tools / Microsoft .NET Framework 2.0 Configuration
3. Right-click on All Code and select New...
4. Type a name for the code group (for example “RobotWare”) and click Next
5. In the condition dropdown select URL. Type the path to the RobotWare location, for example Z:\RobotWare\* and click Next
6. Accept the default (FullTrust) and click Next.
7. Click Finish

**Not possible to use Create Path from Curve with a jointtarget instruction template**

It is not possible to create a path from a curve when a jointtarget instruction template is active, for example MoveAbsJ, using the the Create Path from Curve tool. The Apply button will be disabled until an instruction template based on robtarget is selected.

This behavior is by design but is not documented.

**The Virtual Controller may fail to start on 64-bit editions of Windows XP and Vista**

The Virtual Controller may fail to start on 64-bit editions of Windows XP and Vista.

**Circular Conveyor Tracking not supported**

RobotStudio does not support tracking of circular conveyors. Only linear conveyors are supported.

**Compiling a Conveyor Mechanism does not disable the Compile button**

After compiling a conveyor mechanism, using the Create Mechanism tool, the Compile Mechanism button is not disabled. If the user presses the Compile button again, without changing anything, another identical conveyor mechanism will be created.

**System in Guard Stop state in Automatic mode after run-time error**

Certain run-time errors may cause the controller system to enter Guard Stop state in Automatic mode. This is the same behavior as in a physical robot controller system. This typically happens when a run-time error related to Conveyor Tracking occurs. A simulation cannot be started when the controller is in this state.
Workaround: To reset the controller state, open the Control Panel window and first switch to Manual mode, and then back to Automatic mode.

Conveyor Tracking programs must be started with the Simulation-Play button
It is not possible to successfully run a RAPID program with Conveyor Tracking from the Virtual FlexPendant or from the RAPID Editor. The reason is that RobotStudio must simulate the Conveyor Encoder Unit in order to provide the required I/O signals to the system. This is only possible when running a simulation.

Workaround: Start the simulation with the Simulation-Play button of RobotStudio instead of the Virtual FlexPendant or the RAPID Editor.

The same part can only be attached once on a Conveyor
It is not possible to attach the same part on a conveyor more than once.

Workaround: Import the same part several times, or copy and paste the part in the Layout browser, before attaching them to the conveyor.

Note: The part must not be attached to the conveyor during the copy and paste operations, then the copy will get the wrong transform.

Not possible to Modify System for Pack&Go file.
It is not possible to use the function Modify System of the System Builder for a system that uses a mediapool embedded in a Pack&Work file.

Workaround: Copy the mediapool to the common Mediapool folder, and create the system from the backup.

Cannot create a system from layout with IRBx and IRBTX004
The function Create System from Layout will use the installed Trackmediapools on the users system. This might fail due to incompatibility between RobotWare vs. Trackmediapool version. The user should make sure to use the latest Trackmediapool delivered on the RobotWare 5.12.01 DVD.

Workaround: Use System Builder to manually create a system with the correct mediapool combination.

Opening a station with a non-coordinated track requires re-attaching the robot
When opening a station with a non-coordinated track motion, RobotStudio will not recognize the setup correctly.

Workaround: The robot needs to be detached and re-attached to the track motion to make the system work as expected

The FlexPendant Operator Window may behave unexpectedly
The FlexPendant Operator Window is available in the Offline mode and shows the output of the FlexPendant operator window. In certain cases, it may not display the complete text displayed on the FlexPendant. In addition, user interaction with the operator window may cause a different result than on the FlexPendant. The operator window is disabled by default, but can be enabled from the RobotStudio Options dialog.

Absolute Accuracy may cause the VC to miss the programmed position
The robot will not go to the programmed location if the controller has the Absolute Accuracy option activated and parameters from a real robot. The virtual robot in RobotStudio will move to fake targets in the same way as the real robot. The reason is
that the robot models in RobotStudio are nominal and do not correspond to the real, physical robots calibrated with Absolute Accuracy parameters.

**Workaround:** Reset the Absolute Accuracy parameters for the virtual system.

**Error Message:** Sync. to Station completed with errors

Error Message: Sync to Station completed with errors: New data `<name>` `<type>` has same name as existing object in same block `<routine>`.

When this error message appears, there is a storage type mixup between data already stored in RS and in the VC. Because of this, and per design, the data is not considered the same data.

**Workaround:**
1. Ensure all data declarations have the same definition in RS as in RAPID (there is no user interface for this).
2. Sync to station should now work.
3. Sync back to controller, and remember to change the data declarations back to what you want.

**Move/Copy of Virtual Controller systems**

Warm-started systems cannot be moved to another location and/or PC. This will result in a non-working VC.

A typical symptom of the problem is that the Virtual Controller reports *Failed to retrieve procedure.*

Workaround and recommended method of working:

1. Use ‘Pack & Go’ to pack the station and system backups in a zip file.
2. Use ‘Unpack & Work’ to unpack the zip file created by ‘Pack & Go’.

**Array of robtargets, tooldata and workobjects are not supported**

RAPID programs containing arrays of tooldata, robtargets and workobjects are not supported, i.e. they will not be synchronized to the station.

**LOCAL declarations in RAPID are not supported the Paths & Targets browser**

RobotStudio does not support LOCAL declarations of data or routines. RobotStudio will show an error message if such declarations are used.

**The RAPID functions Offs and RelTool are not fully supported**

RobotStudio doesn’t fully support instructions using Offs or RelTool functions. They will be synchronized and will appear in the element browser, but commands such as “View Tool at Target” and “Locate Target” will not work. Targets used in the instructions will not be visible in the graphics.

**Error message starting system with IRB260/660**

Starting a system with IRB260/660 gives you an error message: "The number of joints is different between the model and VC". The reason is that the IRB260/660 is modeled with six joints in RobotStudio of which two are locked, but has four joints in the VC.

**Incorrect error message “IRBxxx: Could not change motor state”**

When starting the VC, the error message “IRBxxx: Could not change motor state” may appear in the output window. This message may be displayed even though the VC has started successfully.
Working range of IRB340
In some cases, it may be possible to Jump to Target and get Configurations for targets that are outside the working range of IRB340. This is due to the working range being defined as a cylinder and not only defined by the joint limits. It is however not possible to jog the robot to these targets.

Path handling of instructions with multiple joint targets
The path functions Rotate, Translate, and Mirror do not work as expected with instructions containing via points as joint targets. The functions will leave the joint targets as is. Interpolate Path gives an Unknown Error and Tool Compensation reports an error message.

Process time is displayed only for Simulation - Play in Time Slice mode
This is the only combination for which a correct cycle time can be guaranteed when custom mechanisms are involved in the simulation. It is only in Time Slice mode that RobotStudio controls the time and can synchronize the execution of the Virtual Controller with custom mechanisms. For simulations that only involve robot motion, the cycle time is correct for other combinations as well (RAPID Editor – Play and FreeRun). The Process Timer will turn yellow if the process time cannot be guaranteed.

Minor difference in process time of “Simulation Play” and “RAPID Editor Play”
The cycle time deviation between “Simulation Play” and “RAPID Editor” is 0.05 s (constant). The difference is due to the program execution starting in different ways in the two scenarios. The play button of the RAPID Editor starts program execution in the same way as the FlexPendant, whereas the play button of the Simulation toolbar uses a slightly different mechanism. When executing program from the RAPID editor, it takes a small amount of time for RobotStudio to be aware that the simulation has started, which is why the “RAPID Editor” cycle time is 0.05 s smaller. The process time of the “Simulation” play is more accurate.

Event Manager: Simulation cannot be triggered by analog system signals
The event manager only supports analog station signals, not analog system signals.

Virtual Flex Pendent: Emergency Stop button
When the emergency stop button is pressed on the Virtual FlexPendant, it cannot be reset through the VC Control Panel. The button must be reset on the Virtual FlexPendant.

System From Layout requires custom made track motion to be saved as library
The System From Layout requires the any custom made track motions used to be saved as library.

Baseframe incorrect for robot with pedestal on track motion
Having a robot on track with a pedestal causes a wrong baseframe written into the controller configuration database (MOC). The track must be rebuilt with Mechanism Modeler if a pedestal not part of the distributed track motion libraries is to be used.

Workaround: Adjust the track position manually in RobotStudio and answer No to the baseframe update question that appears when restarting a VC.

Graphics and Geometry
The Healing option may increase size of CAD models
The healing option may be used during CAD import to try and heal CAD-models. For some CAD-models the size is increased a factor of ten.

**Workaround:** Uncheck the Healing option in the Import Geometry dialog or the CAD-converter.

**DirectX may require manual installation**

The DirectX components that are installed with the Full installation of RobotStudio have been seen to require manual installation on certain computers.

**Workaround:** Install DirectX manually. It can be downloaded from http://www.microsoft.com.

**Virtual FlexPendant impairs performance when on top of graphics viewer**

The control panel of the Virtual FlexPendant (VFP) might affect the performance of the graphical window if placed inside it. If this is the case on your computer, make sure to set the display mode of the VFP to simple mode. This is done by clearing the ‘Enable transparency’ option in the RobotStudio Option dialog (a restart of the VFP is required after changing mode). Refreshing the graphical view might however still be somewhat delayed, especially when moving the VFP rapidly over the screen.

**Problems when undoing Boolean operations on Geometry**

Undoing a Boolean operation might not succeed. To recover from these problems, you need to delete the items that caused the problem.

**Out of memory**

The application might fail when out of memory due to the import of very large ACIS files or load of very large stations. There is no immediate workaround for this problem.

**JointTargets for external axis**

JointTargets for external axis are not visualized in the graphical window.

**Direct3D limitations**

The following two settings in the ‘Graphics Performance’ dialog (Tools/Options) have no effect

- Cull back-facing triangles.
- Enable two-sided lighting.

**Workaround:** Select the graphical object in the object browser and open the “Graphics Appearance” dialog box (context menu) that handles these options per object instead.

**Use Direct3D on Windows Vista for improved performance**

Windows Vista is optimized for Direct3d, which is why it is recommended to use it as the graphics renderer for RobotStudio. This can be changed in RobotStudio → Main Menu → Tools → Options → Graphics → Renderer → Direct3D.

**Use CAD Converter when converting CATIA V4 files**

It is recommended to use the CAD Converter when converting CATIA V4 files, instead of importing the files directly into RobotStudio using “Import Geometry”.

**Note:** The CATIA V4 converter requires a separate license.
Visual Studio Tools for Applications

The RobotStudio API is not thread safe*

Access to the RobotStudio API is not inherently thread safe. Only access the API from the thread that your Add-In was called from by RobotStudio. If multiple threads manipulate the object model it can be left in an inconsistent state.

Problem with using PC-SDK event handlers from VSTA*

The PC-SDK events are raised on a separate thread. When running a VSTA Add-In from RobotStudio it is not possible to call back to the RobotStudio API from a PC-SDK event handler directly as the call will then be made from another thread.

There is no verified method to dispatch the call to the RobotStudio main thread.

Workaround:

For the events DigitalSignal.Change and AnalogSignal.Change, the workaround is to use the EventTable class in RobotStudio. Add an EventTableTriggerIO object to the event table, and connect it an action that should be done when a digital or analog signal is changed. The action can be to execute a VSTA macro, or set another signal.

From a hosted Add-In it is possible dispatch the call from the event handler to the main thread by using for example Control.Invoke.

Properties and methods that use the type System.Drawing.Color will not work in VSTA.

This is a limitation on the Visual Studio Tools for Applications (VSTA) environment.

Note: There is a new VSTA-class VSTABridge that can be used to work around this problem, see API documentation.

Static events cannot be called from applications developed in VSTA.

This affects for example the Simulation – Tick event.

Workaround: Create a standard add-in if static events are to be used. Alternatively, use the VSTABridge class that can workaround this problem, see API documentation.

Debugging of VSTA Applications

When debugging a VSTA application that adds menu items to the RobotStudio environment, then the menu will not be removed when the program execution stops. This may cause multiple entries of the same menu to be added in RobotStudio. This only affects VSTA add-ins being debugged and not completed VSTA add-ins.

Workaround: Restart RobotStudio to remove the extra menus.

VSTA Library add-ins not available

In the Add-ins browser there is a folder for so-called VSTA Library add-ins. This feature is not available.

Use Visual Studio 2005 Express for advanced add-in
The purpose of VSTA is to write custom actions and minor utilities. For advanced add-in development use Visual Studio 2005 Express that can be downloaded free of charge from http://msdn.microsoft.com/vstudio/express/.

RsLoadData does not work from VSTA
(CQ7935)

VSTA limitation
The 'FindDataDeclarationsByType' method used in VB.net throw an exception
Limitation added to API doc.
## Corrected “Product Defect Document” RS5.12.01  PDD

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<th>Ref</th>
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<td>DSE9017</td>
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<tr>
<td>RS 5.12 - AutoConfig function not working at all with stationary tools</td>
<td>DSE8998</td>
</tr>
<tr>
<td>RS5.12: &quot;Cancel&quot; disables AutoConfiguration</td>
<td>DSE8991</td>
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<tr>
<td>EPS/SafeMove safety reports only in English</td>
<td>DSE8990</td>
</tr>
<tr>
<td>RS5.12 Not possible to open EPS wizard</td>
<td>DSE8984</td>
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<tr>
<td>RS5.12: Check box &quot;Load geometry&quot; when opening a station not reactivated anymore</td>
<td>DSE8957</td>
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<tr>
<td>RS5.12 RC2: Tool bounces during simulation play in Station Viewer</td>
<td>DSE8894</td>
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<tr>
<td>RS5.12 RC2: Not possible to define name and folder of recorded screen anymore</td>
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<tr>
<td>RS: no error dialog when revision not compatible</td>
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<tr>
<td>EPS wizzard description unclear</td>
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<td>Flexpendant Viewer Problem</td>
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<td>Non-recognition of the unity IRB660 mechanical in RobotStudio</td>
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<tr>
<td>IO Simulator not compatible with dnum values</td>
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<td>PERS declaration not updated after program stop</td>
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<td>RAPID Editor, Autocomplete creates reference error</td>
<td>DSE8745</td>
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<tr>
<td>Error during editing of 32 Bit values in Robotstudios IO-Window</td>
<td>DSE8732</td>
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<tr>
<td>Name of VC truncated after last . in name</td>
<td>DSE8717</td>
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<td>RS5.11: Not possible to unpack&amp;work the same pack&amp;go from a second instance of RobotStudio</td>
<td>DSE8697</td>
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<td>RS5.11.02 modpos function</td>
<td>DSE8695</td>
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<td>RS5.11.01: Deleting a group with a part, that has attached part creates not detached part</td>
<td>DSE8649</td>
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<tr>
<td>RS5.11.01 Show Robot at target not working for multimove positioner tasks</td>
<td>DSE8617</td>
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<td>VFP vs RS5.11 lockup</td>
<td>DSE8593</td>
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<tr>
<td>Paths&amp;Targets browser not correctly updated while switching from one system to another</td>
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<tr>
<td>Task Window not updating module and routine names</td>
<td>DSE8538</td>
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<td>RS5.11: strange behaviour of the &quot;main&quot; menu button</td>
<td>DSE8307</td>
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<tr>
<td>VSTA - The 'FindDataDeclarationsByType' method used in VB.net throw an exception</td>
<td>DSE7679</td>
</tr>
</tbody>
</table>
Supporting Information

How to automatically create a system with external axes

The recommended way to create a system with external axis is to use the wizard Create System From Layout that can be started by pressing the button Add Robot System -> --- from Layout. The function will analyze the contents of your station and create a matching system. Simply import the desired robots, positioners and track libraries, and run through the wizard.

Tracks

The following tracks with lengths from 1.7 to 19.7 meters are supported. The track can run in a separate task or in a robot task. The system allows 1-3 tracks per task (dependent of the TCP manipulator type).

- IRBT4003
- IRBT4004
- IRBT6003
- IRBT6004
- IRBT7003
- IRBT7004
- RTT_Bobin
- RTT_Marathon
- Paint Rail

Note: IRBTx004 can only be used in the first task. Only one track of this type can be used per system. Also the mediapool Track.5.10.0003 is used for by the feature “Create System From Layout” regardless of the selected RobotWare version. Create the system manually if another version of the Track mediapool is desired, see Section “How to manually set up a system with track motion of type IRBTx004?”

Supported external axis configurations

<table>
<thead>
<tr>
<th>Combination of IRB, Track Motion &amp; Positioner</th>
<th>A</th>
<th>B</th>
<th>C</th>
<th>D</th>
<th>K</th>
<th>L</th>
<th>2xL</th>
<th>R</th>
</tr>
</thead>
<tbody>
<tr>
<td>1 IRB (positioner in same task)</td>
<td></td>
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<td>1 IRB (positioner in separate task)</td>
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<tr>
<td>2 IRB (positioner in separate task)</td>
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<tr>
<td>1 IRB on Track Motion (positioner in same task)</td>
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\(^1\) Manual mapping of mechanical units and joints required. Select the models from the station and combine them with the appropriate mechanical units with the System Configuration windows. Select OK to close the window before the next step. Open the window again and click on Change... in the lower right corner. Map the joints 1 to 3 for the positioner. Press OK to close the window. Reopen the window and point out the baseframe (use current station values).

- Combination is supported
- Combination is not supported

Track Motion Create System From Layout only supports tracks of type RTT and IRBTx003 in combination with positioners., i.e. IRBTx004 is not supported in combination with positioners.

Single task: Positioner in same task as robot
Separate task  Positioner in separate task from robot. (Track motion is always in same task as robot.)

How to manually set up a system with track motion of type RTT or IRBTx003?

Track configuration files to be used for track motions or type RTT or IRBTx003 (x = 4, 6, or, 7) can be found in the Track folder.

Follow the instructions below to manually create a system with track motion of type RTT Bobin, RTT Marathon or IRBT4003, IRBT6003 or IRBT7003.

1. Create a system for the desired robot variant using System Builder, which can be found in the Offline tab of RobotStudio. The system must include the corresponding Additional axes configuration option:
   a. Select the desired robot variant
      i. In the Create New Controller System Wizard of the System Builder, go to the Modify Options page,
      ii. expand DriveModule1 → Drive module application → ABB standard manipulator, and,
      iii. choose the appropriate robot variant, e.g. IRB6620.
   b. Select the corresponding Additional axes configuration
      i. Further down on the Modify Options page expand Additional axes configuration,
      ii. expand Add axes IRB/drive module 6600, (or whatever option that matches your selected robot variant), and
      iii. select 770-4 Drive W in pos Y2 or similar option. The options differ slightly depending on the Additional axes configuration used: the exact drive and position may differ. The important thing here is to select one drive in any position.
   c. Press Finish.

2. Add the system to the station.

3. Open System Configuration in RobotStudio and add the corresponding track configuration file of the desired track motion model by pressing the Add button, see below*. The system will restart when pressing the OK button. 
   Note: The system will end up in System Failure state unless the matching “Additional axes configuration” is selected.

4. Point out the desired track model when the system asks for a mechanical unit for TRACK. Either choose one of the suggested models or browse for a different track.

5. Open System Configuration again, select the ROB_1 node, and set BaseFrame Moved By to TRACK. The system will restart when pressing the OK button.
* How to select the correct track configuration file?

The track configuration files are available for different track lengths and different tasks. The track length is encoded in the name of the configuration file, e.g. if the track length is 4.7 m then the configuration file to pick is called TRACK_4_7.cfg.

If the track is used for a robot in a MultiMove system, then the task number must also be taken into account, e.g. if the track length is 19.9 m and the robot attached to the track is connected to task 4 of the MultiMove system, then the configuration file to pick is called TRACK_19_9_Task4.cfg.

How to manually set up a system with track motion of type IRBTX004?

For configuration of tracks of type IRBT4004, IRBT6004 or IRBT7004, there are additional options mediapools in the Mediapool folder installed in the same folder as RobotWare (..\%ProgramFiles%\ABB Industrial IT\Robotics IT\MediaPool\). There are three versions of the Track mediapool that are installed with RobotStudio: Track.5.09.0012, which supports RobotWare 5.09, Track.5.10.0003 and Track.5.10.0005, which supports RobotWare 5.10, and Track.5.11.0001, which supports RobotWare 5.11 and Track 5.12.xxxx which supports RobotWare 5.12 and revisions of those releases.

Follow the instruction below to manually create a system for the IRBTX004 track motion.

1. Create a system for the desired robot variant using System Builder, which can be found in the Offline tab of RobotStudio. The system must include the corresponding Additional axes configuration option:
   a. Add the additional options mediapool for IRBTX004
      i. In the Create New Controller System Wizard of the System Builder, go to the Add Additional Options page,
      ii. select the “…” button and browse to the key (.kxt file) located in the mediapool Track.5.xx.yyyy.
      iii. Press the arrow → to add the option.
   b. Select the desired robot variant and track motion to use
      i. Proceed to the Modify Options page,
      ii. expand DriveModule1 → Drive module application → ABB standard manipulator, and, choose the appropriate robot variant, e.g. IRB6600.
   c. Select the corresponding additional axes configuration
      i. Further down on the Modify Options page, expand Additional axes configuration,
      ii. expand Add axes IRB/drive module 6600, (or whatever option that matches your selected robot variant), and
      iii. select 770-4 Drive W in pos Y2 or similar option. The options differ slightly depending on the Additional axes configuration used. The drive
and position may differ. The important thing here from a RobotStudio point-of-view is to select one drive in any position.

iv. Select the desired robot variant and track motion to use

   i. Scroll down to TRACK, expand it and select **Drive Module 1 → Track Motion Type → IRBT 6004 → Irb Orientation on Track → Inline → Select Track Motion Length → 1.7 m**, or whatever variant you prefer.

   v. Press Finish.

2. Add the system to the station. The system will start.

3. When the **Select Library** dialog appears, press the **Other** button, browse to the folder **ABB Library/Track** and select the track motion library corresponding to your system.

4. Done!

**Note:** RobotStudio will adjust the joint limits of the mechanisms to the limits of the VC. If the incorrect track configuration file is selected, this may cause mismatch between the used joint limits of the RobotStudio/VC and the geometry of the track motion model in RobotStudio.

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**Code Snippets**

The RAPID Editor of RobotStudio contains Code Snippets that are integrated with the Pick List. Code Snippets are pieces of code that can be inserted into the editor on user request. RobotStudio comes with a number of predefined Code Snippets, such as:

- array2x2x4.snippet
- array2x4.snippet
- array2x4x2.snippet
- array4x2.snippet
- function with return value bool.snippet
- module header.snippet
- procedure parameters.snippet
- procedure with error handler.snippet
- robtarget.snippet
- tooldata.snippet
- TRAP routine example.snippet
- wobjdata.snippet

In addition, the user can create customized Code Snippets and add to the existing list of Code Snippets. The Code Snippets adhere to the Code Snippet format of Visual Studio 2005. Code Snippets can be edited in any XML editor such as Visual Studio 2005 Express, which can be downloaded free of charge from Microsoft at

The RobotStudio .snippet files are stored per user and located in the folder C:\<Documents and Settings>\<user name>\RobotStudio\Code Snippets,

where the folder <Documents and Settings> may be configured to have different names, e.g. Data. It may also be translated on localized versions of Windows.

**Note:** The language specified in the .snippet file to be used in the RobotStudio RAPID Editor must be RAPID, whereas the Microsoft examples are targeted towards other programming languages. However, the structure and format are the same. See also the pre-defined .snippet files installed with RobotStudio 5.12.01.

### Instruction Templates

The ‘Instruction Template Manager’ can be used to add support for instructions other than the pre-defined set that comes with RobotStudio by default. For example, a robot controller system with the RobotWare Dispense option comes with specialized move instructions related to glueing, e.g. DispL and DispC. The user can manually define instruction templates for these using the ‘Instruction Template Manager’. The instruction templates can be exported to XML format for later reuse.

For some common processes RobotStudio 5.12.01 comes with pre-defined XML files that can be imported and used for robot controller systems with the appropriate RobotWare options. The instruction templates provided add support for the following RobotWare options:

- Cap (Continuous Application Process)
- Disp (Dispense)
- Trigg (Fixed Position Events)
- Spot Pneumatic
- Spot Servo
- Spot Servo Equalizing
- Paint

The XML files provided contain both Move and Action instructions.

The instruction template files can be found in the ‘Instruction Templates’ folder of the users RobotStudio folder.

**Note:** RobotStudio ArcWelding PowerPac is recommended when using RobotWare Arc.
API Improvements

New types*

Improved types